Demystifying Neural Word Embeddings

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People use language to communicate

People use language to communicate



People use language to communicate

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Language is Everywhere

Newspapers

People use language to communicate

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- Newspapers
- Scientific articles

People use language to communicate

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- Newspapers
- Scientific articles
- Medicine (patient records)

People use language to communicate

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- Newspapers
- Scientific articles
- Medicine (patient records)
- Patents

People use language to communicate

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- Newspapers
- Scientific articles
- Medicine (patient records)
- Patents
- Law

People use language to communicate

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- Newspapers
- Scientific articles
- Medicine (patient records)
- Patents
- Law
- Product reviews

People use language to communicate

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- Newspapers
- Scientific articles
- Medicine (patient records)
- Patents
- Law
- Product reviews
- Blogs
- Facebook, Twitter



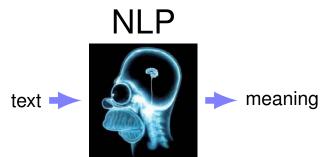
A lot of text.



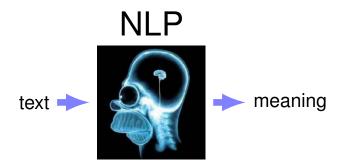
Need to understand what's being said.

this is where we come in.

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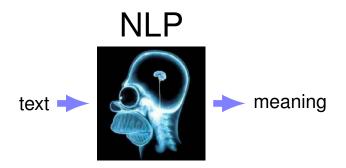






What does it mean to understand?

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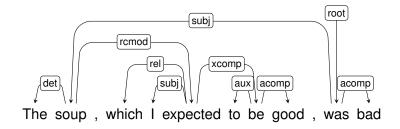
What does it mean to understand?

I focus on the building blocks

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The soup , which I expected to be good , was bad

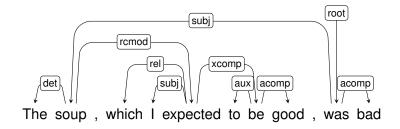
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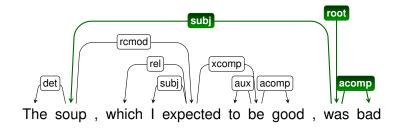
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This is called **Syntactic Parsing**.

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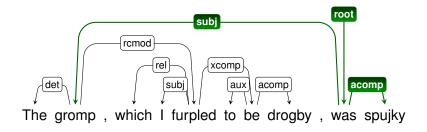


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The gromp , which I furpled to be drogby , was spujky

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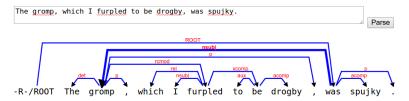


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C u.cs.biu.ac.il/~yogo/parse/index?text=The+gromp%2C+which+I+furpled+to+be+drogby%2C+was+spuj

Greedy parsing to Stanford Dependencies



Can understand structure without understanding words.

But the words are also important.

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I almost gave you a talk about parsing.

Today we will focus on the words.

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soup was bad

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soup was bad soup was awful

soup was bad soup was awful soup was lousy



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soup was bad soup was awful soup was lousy soup was abysmal

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soup was bad soup was awful soup was lousy soup was abysmal soup was icky

soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty



soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible



soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad

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soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad hamburger was lousy

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soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad hamburger was lousy

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service was poor

soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad hamburger was lousy

service was poor atmosphere was shoddy

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Understanding the Words

soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad hamburger was lousy

service was poor atmosphere was shoddy hammer was heavy

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Understanding the Words

soup was bad soup was awful soup was lousy soup was abysmal soup was icky

chowder was nasty pudding was terrible cake was bad hamburger was lousy

service was poor atmosphere was shoddy hammer was heavy

- To the computer, each word is just a symbol, so these are all the same.
- But to us, some are more similar than others.
- We'd like a word representation that can capture that.

Use a dictionary?



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Use a dictionary?



Doesn't scale.

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The distributional Hypothesis

Dr. Baroni saw a hairy little wampinuck sleeping behind a tree



The distributional Hypothesis

Dr. Baroni saw a hairy little wampinuck sleeping behind a tree

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The Distributional Hypothesis – Haris, 1954 Words in similar contexts tend to have similar meanings

Firth, 1957

"you should know a word by the company it keeps"

Co-occurrence

he curtains open and the moon shining in on the barely ars and the cold , close moon " . And neither of the w rough the night with the moon shining so brightly, it made in the light of the moon . It all boils down , wr surely under a crescent moon , thrilled by ice-white sun , the seasons of the moon ? Home , alone , Jay pla m is dazzling snow , the moon has risen full and cold un and the temple of the moon , driving out of the hug in the dark and now the moon rises , full and amber a bird on the shape of the moon over the trees in front But I could n't see the moon or the stars , only the rning, with a sliver of moon hanging among the stars they love the sun , the moon and the stars . None of the light of an enormous moon . The plash of flowing w man 's first step on the moon ; various exhibits , aer the inevitable piece of moon rock . Housing The Airsh oud obscured part of the moon . The Allied guns behind

Words as Vectors

Represent each word as a sparse, high dimensional vector of the words that co-occur with it. moon = (the:324, shining:4, cold:1, brightly:2,

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stars:12, elephant:0, ...)
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- Words are similar if their vectors are similar.
- We measure similarity using geometric measures, for example cosine distance.
- But more intuitively, words are similar if they share many similar contexts.

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Weighting

Re-weight the counts using corpus-level statistics to reflect co-occurrence *significance*

Positive Pointwise Mutual Information (PPMI)

$$PPMI(target, ctxt) = max(0, log \frac{P(target, ctxt)}{P(target)P(ctxt)})$$

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Weighting

Adjusting raw co-occurrence counts:

	bright	in	
stars	385	10788	 $\leftarrow \text{Counts}$
stars	43.6	5.3	 $\leftarrow PPMI$

Other weighting schemes:

- TF-IDF
- Local Mutual Information
- Dice

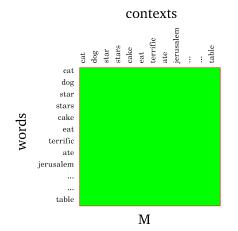
See Ch4 of J.R. Curran's thesis (2004) and S. Evert's thesis (2007) for surveys of weighting methods

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Words as Vectors

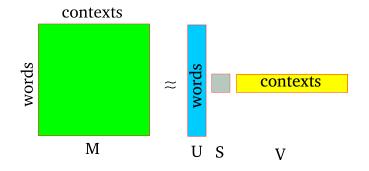
We can arrange the words in a huge, sparse matrix, where each row is a word, and each column is a context.

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Words as Vectors

We often apply SVD or similar technique of dimensionality reduction.



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Words as Vectors - It works

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Nearest neighbours to dog

- cat
- horse
- fox
- pet
- rabbit
- pig
- animal
- mongrel
- sheep
- pigeon

Words as Vectors - It works

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Nearest neighbours to dog

2-word window

- cat
- horse
- fox
- pet
- rabbit
- pig
- animal
- mongrel
- sheep
- pigeon

Words as Vectors - It works

Nearest neighbours to dog

2-word window

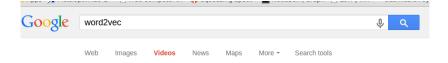
- cat
- horse
- fox
- pet
- rabbit
- pig
- animal
- mongrel
- sheep
- pigeon

30-word window

- kennel
- puppy
- pet
- bitch
- terrier
- rottweiler
- canine
- cat
- to bark
- Alastian

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	yoav.goldberg@gmail.com ▼ My favorites ▼ Profile Sign ou
Tool for computing continuous distr Project Home Issues Source Summary People	ibuted representations of words.
Project Information	Introduction
 Starred by 694 users Project feeds Code license Apache License 2.0 Labels NeuralNetwork, MachineLearning, NaturalLanguageProcessing, WordVectors, Google Members tmiko@armail.com 6.contributors 	This tool provides an efficient implementation of the continuous bag-of-words and skip-gram architectures for computing vector representations of words. These representations can be subsequently used in many natural language processing applications and for further research. Quick start • Download the code: svn checkout <u>http://word2vec.googlecode.com/svn/trunk/</u> • Run make' to compile word2vec tool • Run the demo scripts: <i>/demo-word.sh</i> and <i>/demo-phrases.sh</i> • For questions about the tookit, see <u>http://groups.google.com/group/word2vec-tookkit</u> How does it work
Links	The word2vec tool takes a text corpus as input and produces the word vectors as output. It first

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About 384 results (0.56 seconds)

MLMU.cz - Radim Řehůřek - Word2vec & friends (7.1.2015 ...



www.youtube.com/watch?v=wTp3P2UnTfQ Jan 14, 2015 - Uploaded by Marek Modrý I'll go over a particular model published by Google, called word2vec, its optimizations, applications and ...

Word2Vec convergence on Vimeo



https://vimeo.com/112168934

Nov 18, 2014 This is "Word2Vec convergence" by M

This is "Word2Vec convergence" by MaciejLyst on Vimeo, the home • 0:10 for high quality videos and the people who ...

Statistical Semantic入門~分布仮説からword2vecまで #1 ...



www.ustream.tv/recorded/43497190 ▼ Statistical Semantic入門~分布仮説からword2vecまで#1. February 5, 2014 at 7:16pm ...

Statistical Semantic入門~分布仮説からword2vecまで #2, PFI ...

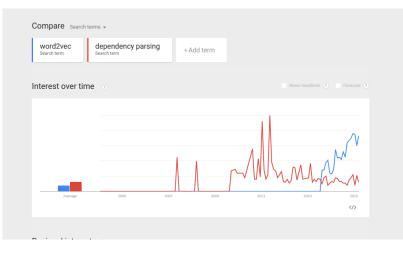


www.ustream.tv/recorded/43497424 Feb 5. 2014

非常に説明がわかりやすいです!「ゲーミフィケーション入門」と「マー ケティングとスタートアップの話」を見ましたが、どちらも 非常に理解 しやすかった ...

GigaOM Show: Samsung watch secrets spilled! B&N's Nook ...





From Distributional to Distributed Semantics

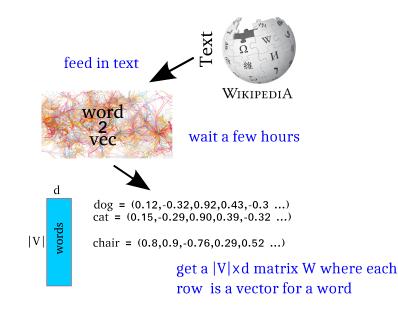
The new kid on the block

- Deep learning / neural networks.
- "Distributed" word representations.
 - Feed text into neural-net. Get back "word embeddings".
 - Each word is represented as a low-dimensional vector.

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Vectors capture "semantics".

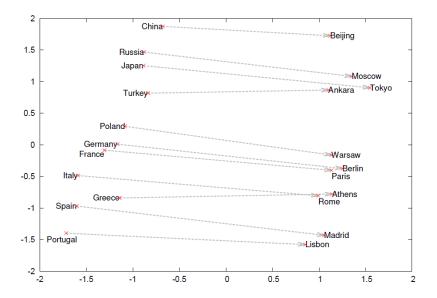
word2vec (Mikolov et al)



- dog
 - cat, dogs, dachshund, rabbit, puppy, poodle, rottweiler, mixed-breed, doberman, pig
- sheep
 - cattle, goats, cows, chickens, sheeps, hogs, donkeys, herds, shorthorn, livestock
- november
 - october, december, april, june, february, july, september, january, august, march
- jerusalem
 - tiberias, jaffa, haifa, israel, palestine, nablus, damascus katamon, ramla, safed
- teva
 - pfizer, schering-plough, novartis, astrazeneca, glaxosmithkline, sanofi-aventis, mylan, sanofi, genzyme, pharmacia

Other appealing properties





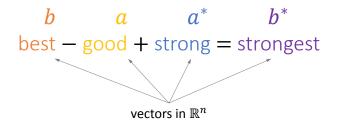
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$\frac{b}{\text{king} - \text{man}} + \text{woman} = \text{queen}$

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b a a^* b^* Tokyo – Japan + France = Paris

b a a^* b^* best - good + strong = strongest



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Seems magical.

Seems magical.



"Neural computation, just like in the brain!"

Seems magical.



"Neural computation, just like in the brain!"

How does this actually work?

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word2vec implements several different algorithms:

Two training methods

- Negative Sampling
- Hierarchical Softmax

Two context representations

Continuous Bag of Words (CBOW)

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Skip-grams

word2vec implements several different algorithms:

Two training methods

- Negative Sampling
- Hierarchical Softmax

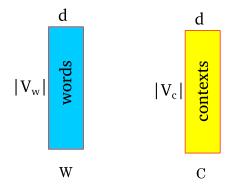
Two context representations

- Continuous Bag of Words (CBOW)
- Skip-grams

We'll focus on skip-grams with negative sampling.

intuitions apply for other models as well.

- Represent each word as a d dimensional vector.
- Represent each context as a d dimensional vector.
- Initalize all vectors to random weights.
- ► Arrange vectors in two matrices, *W* and *C*.



While more text:

Extract a word window:

A springer is [a cow or heifer close to calving]. $C_1 \quad C_2 \quad C_3 \quad W \quad C_4 \quad C_5 \quad C_6$

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► *w* is the focus word vector (row in *W*).

• c_i are the context word vectors (rows in *C*).

While more text:

Extract a word window:

A springer is [a cow or heifer close to calving]. $C_1 \quad C_2 \quad C_3 \quad W \quad C_4 \quad C_5 \quad C_6$

Try setting the vector values such that:

 $\sigma(\mathbf{w} \cdot \mathbf{c}_1) + \sigma(\mathbf{w} \cdot \mathbf{c}_2) + \sigma(\mathbf{w} \cdot \mathbf{c}_3) + \sigma(\mathbf{w} \cdot \mathbf{c}_4) + \sigma(\mathbf{w} \cdot \mathbf{c}_5) + \sigma(\mathbf{w} \cdot \mathbf{c}_6)$

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is high

How does word2vec work?

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is high

- Try setting the vector values such that:

 $\sigma(w' \cdot c_1) + \sigma(w' \cdot c_2) + \sigma(w' \cdot c_3) + \sigma(w' \cdot c_4) + \sigma(w' \cdot c_5) + \sigma(w' \cdot c_6)$ is low

How does word2vec work?

The training procedure results in:

- $w \cdot c$ for **good** word-context pairs is **high**.
- $w \cdot c$ for **bad** word-context pairs is **low**.
- $w \cdot c$ for ok-ish word-context pairs is neither high nor low.

As a result:

- Words that share many contexts get close to each other.
- Contexts that share many words get close to each other.

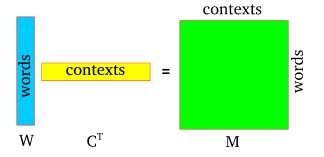
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At the end, word2vec throws away C and returns W.

Imagine we didn't throw away C. Consider the product WC^{\top}

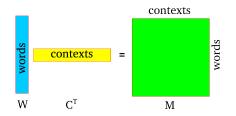
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Imagine we didn't throw away C. Consider the product WC^{\top}



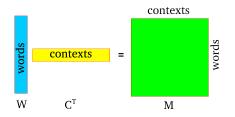
The result is a matrix *M* in which:

- Each row corresponds to a word.
- Each column corresponds to a context.
- Each cell correspond to w · c, an association measure between a word and a context.



Does this remind you of something?

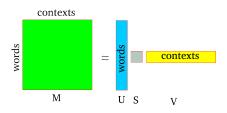




Does this remind you of something?

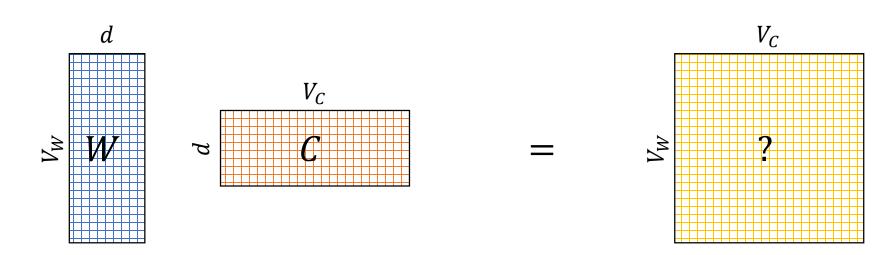
Very similar to SVD over distributional representation:

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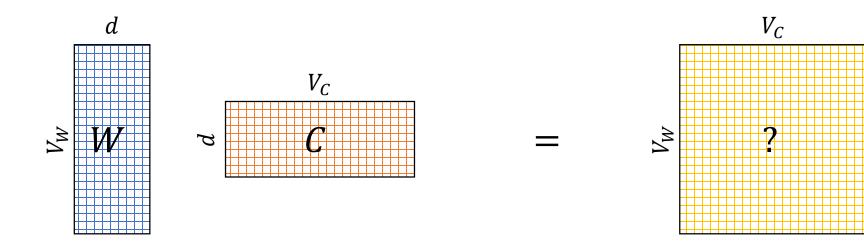


- A $V_W \times V_C$ matrix
- Each cell describes the relation between a specific word-context pair

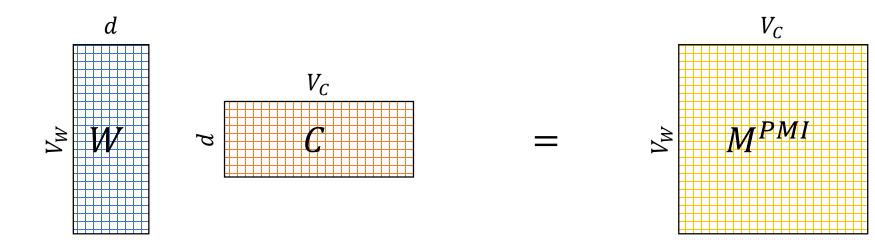
 $\vec{w} \cdot \vec{c} = ?$



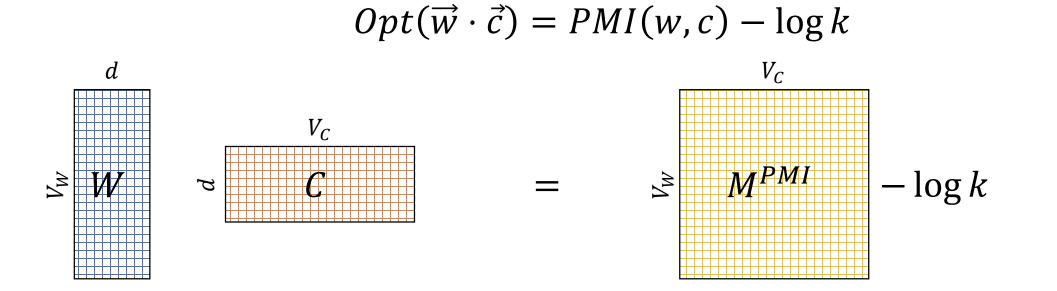
• We **prove** that for large enough *d* and enough iterations



- We **prove** that for large enough *d* and enough iterations
- We get the word-context PMI matrix



- We **prove** that for large enough *d* and enough iterations
- We get the word-context PMI matrix, shifted by a global constant



- SGNS is doing something very similar to the older approaches
- SGNS is factorizing the traditional word-context PMI matrix
- So does SVD!
- Do they capture the same similarity function?

SGNS vs SVD

Target Word	SGNS	SVD
cat	dog	dog
	rabbit	dog rabbit
	cats	pet
	poodle	monkey
	pig	pig

SGNS vs SVD

Target Word	SGNS	SVD
wine	wines	wines
	grape	grape
	grapes	grapes
	winemaking	varietal
	tasting	vintages

SGNS vs SVD

Target Word	SGNS	SVD
November	October	October
	December	December
	April	April
	January	June
	July	March

But word2vec is still better, isn't it?

- Plenty of evidence that word2vec outperforms traditional methods
 In particular: "Don't count, predict!" (Baroni et al., 2014)
- How does this fit with our story?

The Big Impact of "Small" Hyperparameters

Hyperparameters

- word2vec is more than just an algorithm...
- Introduces many engineering tweaks and hyperpararameter settings
 - May seem minor, but make a big difference in practice
 - Their impact is often more significant than the embedding algorithm's
- These modifications can be ported to distributional methods!

Hyperparameters

- Preprocessing
- Association Metric
- Postprocessing

Hyperparameters

- Preprocessing
- Association Metric
- Postprocessing

Association Metric Hyperparameters

- Since SGNS and PMI are strongly related, we can import 2 of SGNS's hyperparameters to traditional PMI:
- 1. Shifted PMI
- 2. Negative Sampling Smoothing
- Both stem from the negative sampling procedure

Negative Sampling Smoothing

- Recall that SGNS picks $w' \sim P$ to form negative (w', c) examples
- Our analysis assumes P is the unigram distribution

$$P(w) = \frac{\#w}{\sum_{w' \in V_W} \#w'}$$

Negative Sampling Smoothing

- Recall that SGNS picks $w' \sim P$ to form negative (w', c) examples
- Our analysis assumes P is the unigram distribution
- In practice, it's a **smoothed** unigram distribution

$$P^{0.75}(w) = \frac{(\#w)^{0.75}}{\sum_{w' \in V_W} (\#w')^{0.75}}$$

• This little change makes a big difference

Negative Sampling Smoothing

- This smoothing has an analogue in PMI
- Replace P(w) with $P^{0.75}(w)$:

$$PMI^{0.75}(w,c) = \log \frac{P(w,c)}{P^{0.75}(w)P(c)}$$

• Yields a dramatic improvement with every method on every task

Experiments & Results

- We compared several methods, while controlling for hyperparameters
 - PPMI, SVD(PPMI), SGNS, GloVe
- Methods perform on-par in most tasks
 - Slight advantage to SVD in word similarity
 - SGNS is better at syntactic analogies
 - SGNS is robust in general
- Negative sampling smoothing accounts for much of the differences observed in "Don't count, predict!"

Other Hyperparameters

- There are many other hyperparameters that can be investigated
- Perhaps the most interesting one is **the type of context**

What's in a Context?

What's in a Context?

- Importing ideas from embeddings improves distributional methods
- Can distributional ideas also improve embeddings?
- Idea: change SGNS's default BoW contexts into dependency contexts

Example

Australian scientist discovers star with telescope

Target Word

Australian scientist discovers star with telescope

Bag of Words (BoW) Context

Australian scientist discovers star with telescope

Bag of Words (BoW) Context

Australian scientist discovers star with telescope

Bag of Words (BoW) Context

Australian scientist discovers star with telescope

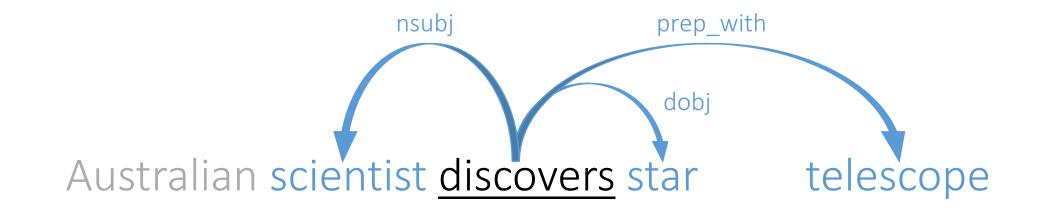
Syntactic Dependency Context

Australian scientist discovers star with telescope

Syntactic Dependency Context



Syntactic Dependency Context



Embedding Similarity with Different Contexts

Target Word	Bag of Words (k=5)	Dependencies
	Dumbledore	Sunnydale
	hallows	Collinwood
Hogwarts	half-blood	Calarts
(Harry Potter's school)	Malfoy	Greendale
	Snape	Millfield
Related to Harry Potter		Schools

Embedding Similarity with Different Contexts

Target Word	Bag of Words (k=5)	Dependencies
	nondeterministic	Pauling
	non-deterministic	Hotelling
Turing	computability	Heting
(computer scientist)	deterministic	Lessing
	finite-state	Hamming
Related to computability		Scientists

Embedding Similarity with Different Contexts

Target Word	Bag of Words (k=5)	Dependencies
	singing	singing
	dance	rapping
dancing	dances	breakdancing
(dance gerund)	dancers	miming
	tap-dancing	busking
Related to dance		Gerunds

What is the effect of different context types?

- Thoroughly studied in distributional methods
 - Lin (1998), Padó and Lapata (2007), and many others...

General Conclusion:

- Bag-of-words contexts induce *topical* similarities
- Dependency contexts induce *functional* similarities
 - Share the same semantic type
 - Cohyponyms
- Holds for **embeddings** as well

Peeking into Skip-Gram's Black Box

- In explicit representations, we can **look** at the features and analyze
- But embeddings are a black box!
- Dimensions are latent and don't necessarily have any meaning

Peeking into Skip-Gram's Black Box

- Skip-Gram allows a peek...
- Contexts are embedded in the same space!
- Given a word w, find the contexts c it "activates" most:

$$\arg\max_{c}(\vec{w}\cdot\vec{c})$$

Associated Contexts

Target Word	Dependencies
Hogwarts	students/prep_at ⁻¹
	educated/prep_at ⁻¹
	student/prep_at ⁻¹
	stay/prep_at⁻¹
	learned/prep_at ⁻¹

Associated Contexts

Target Word	Dependencies
	machine/nn ⁻¹
	test/nn⁻¹
Turing	theorem/poss ⁻¹
	machines/nn ⁻¹
	tests/nn⁻¹

Associated Contexts

Target Word	Dependencies
dancing	dancing/conj
	dancing/conj ⁻¹
	singing/conj ⁻¹
	singing/conj
	ballroom/nn

Analyzing Embeddings

- We show a way to *linguistically* analyze embeddings
- Together with the ability to engineer contexts...
- ...we now have the tools to create **task-tailored** embeddings!

But there's still one question left...

• How do you explain this?

king – man + woman = queen

But there's still one question left...

• How do you explain this?

Tokyo – Japan + France = Paris

But there's still one question left...

• How do you explain this?

best - good + strong = strongest

Kings, Queens, and Vector Arithmetic



man is to *woman* as *king* is to ?

• Mikolov et al.: analogies can be recovered by simple vector arithmetic

king - man + woman = queen

• Why does this work?

• We wish to find the closest *x* to *king* – *man* + *woman*

- We wish to find the closest *x* to *king man* + *woman*
- This is done with cosine similarity:

 $\arg \max_{x} (\cos(x, king - man + woman))$

- We wish to find the closest x to king man + woman
- This is done with cosine similarity:

 $\arg\max_{x}(\cos(x, king - man + woman)) =$

 $\arg\max_{x}(\cos(x, king) - \cos(x, man) + \cos(x, woman))$

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vector arithmetic = similarity arithmetic

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vector arithmetic = similarity arithmetic

- We wish to find the closest *x* to *king man* + *woman*
- This is done with cosine similarity:

 $\arg \max_{x} (\cos(x, king - man + woman)) =$ $\arg \max_{x} (\cos(x, king) - \cos(x, man) + \cos(x, woman))$ $\arg \max_{x} (\cos(x, king) - \cos(x, man) + \cos(x, woman))$ female?

vector arithmetic = similarity arithmetic

What does each similarity term mean?

• Observe the joint features with explicit representations!

queen ∩ king	queen ∩ woman
uncrowned	Elizabeth
majesty	Katherine
second	impregnate
•••	•••

Can we do better?

England - London + Baghdad = ?

England – London + Baghdad = Iraq

England – London + Baghdad = Mosul?

cos(*Iraq*, *England*) – cos(*Iraq*, *London*) + cos(*Iraq*, *Baghdad*)



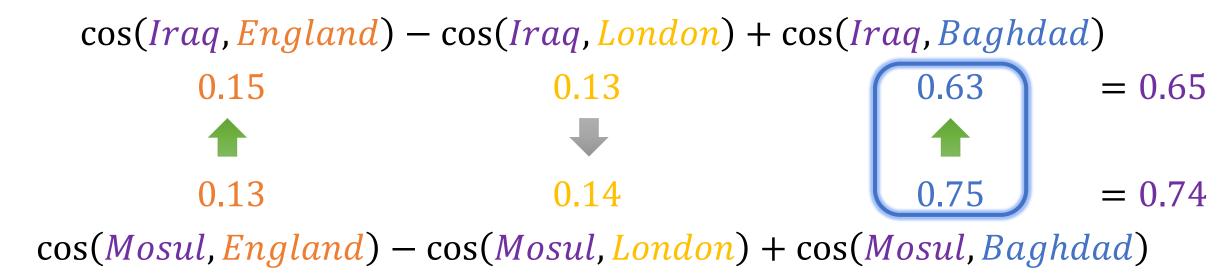
cos(Mosul, England) - cos(Mosul, London) + cos(Mosul, Baghdad)

cos(Iraq, England) - cos(Iraq, London) + cos(Iraq, Baghdad) 0.15 ↑ 0.13 cos(Mosul, England) - cos(Mosul, London) + cos(Mosul, Baghdad)

cos(Iraq, England) - cos(Iraq, London) + cos(Iraq, Baghdad) 0.15 0.13 ↑ 0.13 ↑ 0.13 0.14 cos(Mosul, England) - cos(Mosul, London) + cos(Mosul, Baghdad)

cos(Iraq, England) - cos(Iraq, London) + cos(Iraq, Baghdad) 0.15 0.13 0.63 ↓ 0.13 0.75 cos(Mosul, England) - cos(Mosul, London) + cos(Mosul, Baghdad)

cos(Iraq, England) - cos(Iraq, London) + cos(Iraq, Baghdad) $0.15 \qquad 0.13 \qquad 0.63 = 0.65$ $0.13 \qquad 0.14 \qquad 0.75 = 0.74$ cos(Mosul, England) - cos(Mosul, London) + cos(Mosul, Baghdad)



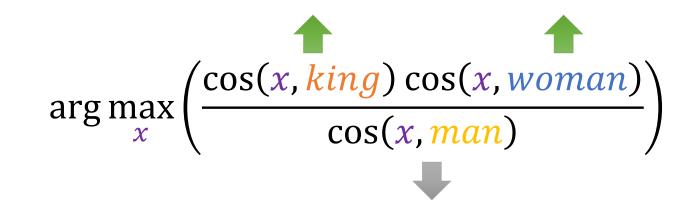
• Problem: one similarity might dominate the rest

• Instead of adding similarities, multiply them!

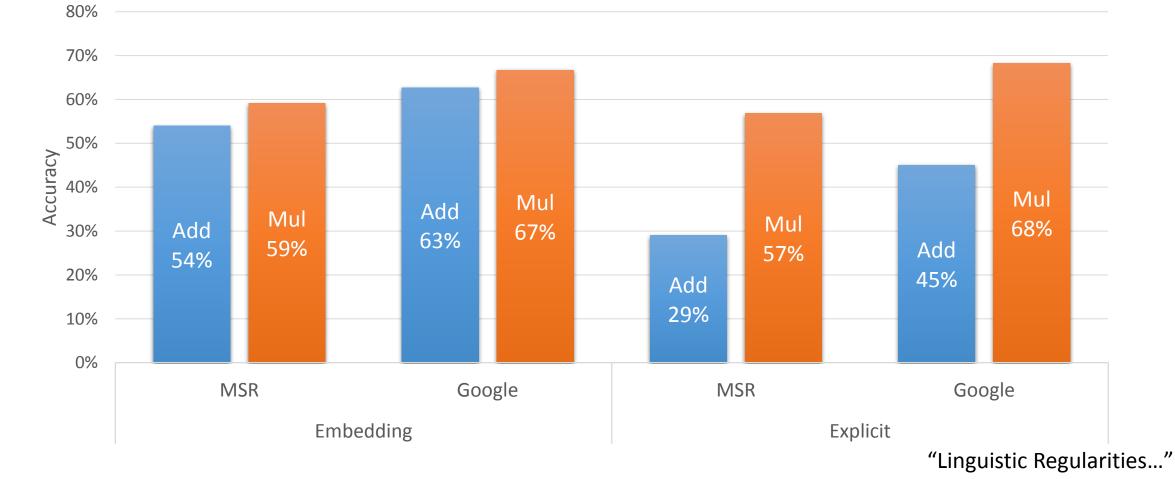
• Instead of adding similarities, multiply them!

$$\arg \max_{x} \left(\frac{\cos(x, king) \cos(x, woman)}{\cos(x, man)} \right)$$

• Instead of adding similarities, multiply them!



Multiplication > Addition



Levy & Goldberg, CoNLL 2014

Kings, Queens, and Vector Arithmetic

• Why does vector arithmetic reveal analogies?

Because vector arithmetic is equivalent to similarity arithmetic.

• We can improve analogy recovery with the multiplicative objective

Conclusion

To Summarize

- In order to communicate...
-we need to understand language.
- The building blocks:
 - Understanding structure.
 - Understanding words.
- Representing words as vectors can go a long way
- ... but shouldn't be treated as magical.
- By understanding what's going on behind the scenes, one can **improve** and **control** the behavior of the models.
 - better analogical reasoning.
 - syntactic contexts \rightarrow more functional similarities.
- Understanding language is hard. Still a long way to go.

Thanks – for + listening =)