

Help

```

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2008+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
#else
/*****
    *****/
/*
    */
/*****
    *****/
/*
    */
/* ERROR HANDling routines
    */
/*
    */
/* Copyright (C) 1992-1995 Tomas Skalicky. All rights res
    erved.
    */
/*
    */
/*****
    *****/
/*
    */
/*      ANY USE OF THIS CODE CONSTITUTES ACCEPTANCE OF TH
    E TERMS
    */
/*      OF THE COPYRIGHT NOTICE (SEE FILE copyright.h
    )
    */
/*
    */
/*****
    *****/

#ifndef ERRHANDL_H
#define ERRHANDL_H

#include <stdio.h>

#include "copyright.h"

```

```
typedef enum
{
    LASOK,
    LASMemAllocErr,
    LASLValErr,
    LASDimErr,
    LASRangeErr,
    LASSymStorErr,
    LASMatrCombErr,
    LASMulInvErr,
    LASElNotSortedErr,
    LASZeroInDiagErr,
    LASZeroPivotErr,
    LASILUStructErr,
    LASBreakdownErr,
    LASUserBreak
} LASErrIdType;

void LASError(LASErrIdType ErrId, char *ProcName, char *Ob
    ject1Name,
                char *Object2Name, char *Object3Name);
void LASBreak(void);
LASErrIdType LASResult(void);
void WriteLASErrDescr(FILE *File);

#endif /* ERRHANDL_H */

#endif //PremiaCurrentVersion
```

References