

Help

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extern "C" {
#include "temperedstable1d_vol.h"
}
#include "math/levy.h"
#include "math/numerics.h"
#include "math/fft.h"
#include "math/intg.h"

extern "C" {

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion < (2008+2) //The "#els
    static int CHK_OPT(AP_CGMY_REALVAR)(void *Opt, void *Mod)
    {
        return NONACTIVE;
    }
    int CALC(AP_CGMY_REALVAR)(void *Opt, void *Mod, PricingMethod *Met)
    {
        return AVAILABLE_IN_FULL_PREMIA;
    }
#else

    static double ap, am;
    static double lap, lam;
    static double cpp, cmm;
    static double gamma2p, gamma2m;
    static double par[5];

    static double intfunim(double x);
    static double intfunre(double x);
    static complex<double> iint(double la, double v, double s, double al);
    static complex<double> logint(double la, double v, double s, double al, double
    static complex<double> cphi(double v, double s, double T);

    /*////////////////////////////////////*/
    int ap_cgmy_realvar(int ifCall, double S0, double Strike, double T, double r,
    {

        double K;

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double sigma = parsigma;
double temp;
long int n;
complex<double> fact;

ap = alphap;
am = alpham;
lap = lambdap;
lam = lambdam;
cpp = cp;
cmm = cm;

K = Strike; //p->Par[0].Val.V_DOUBLE;
K = K * K * T / 10000.0;

gamma2p = pnl_tgamma(2.0 - ap);
gamma2m = pnl_tgamma(2.0 - am);
double lpnu = exp((2.0 - ap) * log(lap));
double lmnu = exp((2.0 - am) * log(lam));

long int Nlimit;
for (n = 1, Nlimit = 1; n < exp2 + 1; n++, Nlimit *= 2); //number of integra
double h = parstep; //step of integrtion

double logstrikestep = 2 * M_PI / Nlimit / h; //strike discretization step
double A = Nlimit * h / 2.0; // integration domain is (-A/2,A/2)
double odd = -1.0;
double mval = T * (cpp * gamma2p / lpnu + cmm * gamma2m / lmnu);

double *y = new double [Nlimit];
double *y_img = new double [Nlimit];
double *k_arr = new double[Nlimit];

double vn = -A;
//double weight = 0.5; //trapezoidal rule weights
double weight = 1. / 3; //Simpson's rule weights

complex<double> dzeta = exp(-r * T) * (cphi(vn, sigma, T)) / ((sigma + I * v

y[0] = weight * real(dzeta);

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y_img[0] = weight * imag(dzeta);
k_arr[0] = K;

//price
for (n = 1; n < Nlimit - 1; n++)
{
    vn += h;
    //weight = 1; //trapezoidal rule weights
    odd *= -1.0; //weight = (weight<1) ? 4./3 : 2./3; //Simpson's rule weights
    temp = h * n * K;

    dzeta = exp(-r * T) * exp(I * temp) * (cphi(vn, sigma, T)) / ((sigma + I * vn));
    //price
    y[n] = (1.0 + odd * weight) * real(dzeta);
    y_img[n] = (1.0 + odd * weight) * imag(dzeta);
    k_arr[n] = K + n * logstrikestep;
}

vn += h;
//weight = 0.5; //trapezoidal rule weights
weight = 1.0 / 3.0; //Simpson's rule weights

temp = h * n * K;
dzeta = exp(-r * T) * exp(I * temp) * (cphi(vn, sigma, T)) / ((sigma + I * vn));

y[Nlimit - 1] = weight * real(dzeta);
y_img[Nlimit - 1] = weight * imag(dzeta);
k_arr[Nlimit - 1] = K + (Nlimit - 1) * logstrikestep;

fft1d(y, y_img, Nlimit, 1);
/**/

if (ifCall)//((p->Compute)==&Call)
{
    for (n = 0; n < Nlimit - 1; n++)
    {
        fact = exp((sigma - I * A) * k_arr[n]) * A / M_PI;
        temp = y[n];
        y[n] = real(fact) * y[n] - imag(fact) * y_img[n] + exp(-r * T) * (mv[n] - y_img[n]);
        y_img[n] = real(fact) * y_img[n] + imag(fact) * temp;
    }
}

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        y[n] = y[n] > 0 ? sqrt(y[n] / T) * 100.0 : -1;
        k_arr[n] = sqrt(k_arr[n] / T) * 100.0;
    }
}
else
{
    for (n = 0; n < Nlimit - 1; n++)
    {
        fact = exp((sigma - I * A) * k_arr[n]) * A / M_PI;
        temp = y[n];
        y[n] = real(fact) * y[n] - imag(fact) * y_img[n];
        y_img[n] = real(fact) * y_img[n] + imag(fact) * temp;
        y[n] = y[n] > 0 ? sqrt(y[n] / T) * 100.0 : -1;
        k_arr[n] = sqrt(k_arr[n] / T) * 100.0;
    }
}

*ptprice = y[0]; //sqrt(res/T);

delete [] y;
delete [] y_img;
delete [] k_arr;

return OK;
}

//-----
//-----
static complex<double> cphi(double v, double s, double T)
{
    return exp(-T * (cpp * logint(lap, v, s, ap, gamma2p) + cmm * logint(lam, v,
}

/*-----*/
static complex<double> logint(double la, double v, double s, double al, double
{
    complex<double> vs(2.0 * s, 2.0 * v);
    double fact1 = 1.0 / al;
    double fact2 = 1.0 / (1.0 - al) / al;
    double fact3 = 1.0 / (2.0 - al);
    if (al < 1.0)

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        {
            return (vs * fact1 + la * la * fact2) * iint(la, v, s, 1.0 - al) + la *
        }
    else
    {
        return vs * fact1 * fact3 * (vs + la * la / (1.0 - al)) * iint(la, v, s,
    }
}

//-----
static complex<double> iint(double la, double v, double s, double al)
{
    double re_res, im_res;
    double re, im, err, lim, lim2;

    lim = 50.0;

    if (fabs(v) > 0.8 * s)
    {
        par[0] = la;
        par[1] = la;
        par[2] = v > 0 ? 2.0 * v : -2.0 * v; //s;
        par[3] = al;
        par[4] = 2.0 * s;

        lim = fabs(la / v);
        lim2 = sqrt(-log(2.0 * fabs(v) * 1.0e-15) / 2.0 / fabs(v));
        if (lim < lim2)
        {
            lim = lim2;
        }
        intg(0, lim, intfunre, 1e-14, 1e-10, &re, &err);
        intg(0, lim, intfunim, 1e-14, 1e-10, &im, &err);

        if (v < 0.0)
        {
            im *= -1.0;
        }

        double factr = exp((al + 1.0) / 2.0 * log(2.0));

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        double alcos = cos((al + 1.0) * M_PI / 4.0);
        double alsin = sin((al + 1.0) * M_PI / 4.0);
        if (v > 0.0)
        {
            alsin *= -1.0;
        }

        re_res = factr * (alcos * re - alsin * im);
        im_res = factr * (alcos * im + alsin * re);
    }
else
{
    par[0] = la;
    par[1] = 0.0;
    par[2] = s;
    par[3] = al;
    par[4] = v;

    intg(0, lim, intfunre, 1e-14, 1e-10, &re_res, &err);
    intg(0, lim, intfunim, 1e-14, 1e-10, &im_res, &err);
    im_res = -im_res;
}
complex<double> result(re_res, im_res);

return result;
}

/*/-----
static double intfunre(double x)
{
    if (x == 0)
    {
        return 0.0;
    }
    else
    {
        return exp(par[3] * log(x) - par[2] * x * x - par[0] * x) * cos(par[1] *
    }
}

//-----

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static double intfunim(double x)
{
    if ((x == 0) || ((par[4]*par[4] + par[1]*par[1]) == 0))
    {
        return 0.0;
    }
    else
    {
        return exp(par[3] * log(x) - par[2] * x * x - par[0] * x) * sin(par[1] * x);
    }
}

//-----

int CALC(AP_CGMY_REALVAR)(void *Opt, void *Mod, PricingMethod *Met)
{
    TYPEOPT *ptOpt = (TYPEOPT *)Opt;
    TYPEMOD *ptMod = (TYPEMOD *)Mod;
    double r, divid, strike;
    NumFunc_1 *p;
    int ifCall;

    r = log(1. + ptMod->R.Val.V_DOUBLE / 100.);
    divid = log(1. + ptMod->Divid.Val.V_DOUBLE / 100.);
    p = ptOpt->PayOff.Val.V_NUMFUNC_1;

    ifCall = ((p->Compute) == &Call);

    strike = p->Par[0].Val.V_DOUBLE;

    return ap_cgmy_realvar(
        ifCall, ptMod->S0.Val.V_PDOUBLE, strike, ptOpt->Maturity.Val.V_DATE,
        Met->Par[0].Val.V_DOUBLE, Met->Par[1].Val.V_RGDOUBLE, Met->Par[2].Val.V_DATE);
}

static int CHK_OPT(AP_CGMY_REALVAR)(void *Opt, void *Mod)
{
    if ((strcmp(((Option *)Opt)->Name, "CallRealVarEuro") == 0) || strcmp(((Option *)Opt)->Name, "PutRealVarEuro") == 0))
        return OK;
}

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    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met, Option *Opt)
{
    static int first = 1;

    if (first)
    {
        Met->Par[0].Val.V_DOUBLE = 10.0;
        Met->Par[1].Val.V_RGDOUBLE = 0.5;
        Met->Par[2].Val.V_INT = 12;

        first = 0;
    }
    return OK;
}

PricingMethod MET(AP_CGMY_REALVAR) =
{
    "AP_CGMY_REALVAR",
    { {"Shifting parameter for Laplace transform:", DOUBLE, {100}, ALLOW },
      {"Step of discretization for Laplace transform: ", RGDOUBLE, {100}, ALLOW },
      {"The log of Nb of points for Laplace transform", INT, {10}, ALLOW },
      {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CALC(AP_CGMY_REALVAR),
    { {"Price, in annual volatility points", DOUBLE, {100}, FORBID},
      {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CHK_OPT(AP_CGMY_REALVAR),
    CHK_ok ,
    MET(Init)
} ;

/*////////////////////////////////////////*/
}

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