

## Help

```
#ifndef _MERHES1D_LIM_H
#define _MERHES1D_LIM_H

#include "merhes1d/merhes1d.h"
#include "lim/lim.h"
#include "pnl/pnl_mathtools.h"
#include "pnl/pnl_random.h"
#include "numfunc.h"
#include "transopt.h"
#include "math/linsys.h"
#include "math/integral.h"
#include "pnl/pnl_complex.h"

#include <float.h>

#endif
```