

## Help

```

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2008+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
#else
/*****
*   CPS - A simple C PDE solver
*
*   Copyright (c) 2007,
*   Maya Briani      <m.briani@iac.rm.cnr.it>,
*   Francesco Ferreri <francesco.ferreri@gmail.com>,
*   Roberto Natalini <r.natalini@iac.rm.cnr.it>,
*   Marco Papi       <m.papi@iac.rm.cnr.it>
*
*****/
#ifndef _DEBUG_H
#define _DEBUG_H

#include <stdio.h>
#include <stdarg.h>

#define MAX_DEBUG_STRING 512

#define DEBUG_INFO    0xD1
#define DEBUG_WARN    0xD2
#define DEBUG_ERROR 0xD4

#ifdef CPS_DEBUG
#ifdef __GNU__
#define PRINT_DEBUG(f, s...) print_debug(f, ## s)
#else
#ifdef WIN32
#define PRINT_DEBUG(...) { print_debug(__VA_ARGS__); }
#else
#define PRINT_DEBUG(f, ...) print_debug(f, __VA_ARGS__)
#endif
#endif
#define DUMP_DEBUG(b, l) dump_debug(b, l)
#else
#ifdef __GNU__
#define PRINT_DEBUG(f, s...)

```

```
#else
#ifdef WIN32
#define PRINT_DEBUG(...)
#else
#define PRINT_DEBUG(f, ...)
#endif
#endif
#endif

void print_debug(int, char *fmt, ...);
#endif

#endif //PremiaCurrentVersion
```

## References