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```
#ifndef _BERGOMIREV2D_H
#define _BERGOMIREV2D_H

#include "optype.h"
#include "var.h"

#define TYPEMOD BERGOMIREV2D

/* BERGOMIREV2D World */
typedef struct TYPEMOD
{
    VAR T;
    VAR SO;
    VAR Divid;
    VAR R;
    VAR theta;
    VAR k1;
    VAR k2;
    //VAR rhoxy;
    VAR rhoSx;
    VAR rhoSy;
    VAR ForwardVarianceData;
} TYPEMOD;

#endif
```