

[Help](#)

```
#ifndef _ALSABR21D_H
#define _ALSABR21D_H

#include "optype.h"
#include "var.h"

#define TYPEMOD ALSABR21D

/* ALSABR21D World */
typedef struct TYPEMOD
{
    VAR T;
    VAR S0;
    VAR z0;
    VAR Divid;
    VAR R;
    VAR mu;
    VAR eta;
    VAR a1;
    VAR a2;
    VAR c1;
    VAR c2;
} TYPEMOD;

#endif
```

References