Help

```
#include "mer1d.h"
#include "chk.h"
#include "model.h"

extern char *path_sep;



static int MOD(Init)(Model *model)
{
  TYPEMOD *pt = (TYPEMOD *)(model->TypeModel);

  if (model->init == 0)
    {
      model->init = 1;
      model->nvar = 0;
      pt->T.Vname = "Current Date";
      pt->T.Vtype = DATE;
      pt->T.Val.V_DATE = 0.;
      pt->T.Viter = ALLOW;
      model->nvar++;

      pt->S0.Vname = "Spot";
      pt->S0.Vtype = PDOUBLE;
      pt->S0.Val.V_PDOUBLE = 100.;
      pt->S0.Viter = ALLOW;
      model->nvar++;

      pt->Mu.Vname = "Trend";
      pt->Mu.Vtype = DOUBLE;
      pt->Mu.Val.V_DOUBLE = 0.;
      pt->Mu.Viter = ALLOW;
      model->nvar++;

      pt->Sigma.Vname = "Volatility";
      pt->Sigma.Vtype = PDOUBLE;
      pt->Sigma.Val.V_PDOUBLE = 0.2;
      pt->Sigma.Viter = ALLOW;
      model->nvar++;
```

```
      pt->Divid.Vname = "Annual Dividend Rate";
      pt->Divid.Vtype = DOUBLE;
      pt->Divid.Val.V_DOUBLE = 0.;
      pt->Divid.Viter = ALLOW;
      model->nvar++;

      pt->R.Vname = "Annual Interest Rate";
      pt->R.Vtype = DOUBLE;
      pt->R.Val.V_DOUBLE = 10.;
      pt->R.Viter = ALLOW;
      model->nvar++;

      pt->Lambda.Vname = "Lambda";
      pt->Lambda.Vtype = DOUBLE;
      pt->Lambda.Val.V_DOUBLE = 0.1;
      pt->Lambda.Viter = ALLOW;
      model->nvar++;

      pt->Mean.Vname = "Mean of Jumps";
      pt->Mean.Vtype = DOUBLE;
      pt->Mean.Val.V_DOUBLE = 0.;
      pt->Mean.Viter = ALLOW;
      model->nvar++;

      pt->Variance.Vname = "Variance of Jumps";
      pt->Variance.Vtype = DOUBLE;
      pt->Variance.Val.V_DOUBLE = 0.16;
      pt->Variance.Viter = ALLOW;
      model->nvar++;

      model->HelpFilenameHint = "MER1D";

    }

  return OK;
}

TYPEMOD Merton1dim;

MAKEMOD(Merton1dim);
```