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```
#ifndef _BS2D_H
#define _BS2D_H

#include "optype.h"
#include "var.h"

#define TYPEMOD BS2D

typedef struct TYPEMOD
{
    VAR T;
    VAR S01;
    VAR Mu1;
    VAR Sigma1;
    VAR Divid1;
    VAR S02;
    VAR Mu2;
    VAR Sigma2;
    VAR Divid2;
    VAR Rho;
    VAR R;
} TYPEMOD;

#endif
```