

Help

```

#include "pad.h"
#include "error_msg.h"

extern Option OPT(AsianCallFloatingEuro);
extern Option OPT(AsianPutFloatingEuro);
extern Option OPT(AsianPutFixedEuro);
extern Option OPT(AsianCallFixedEuro);
extern Option OPT(LookBackCallFixedEuro);
extern Option OPT(LookBackCallFloatingEuro);
extern Option OPT(LookBackPutFixedEuro);
extern Option OPT(LookBackPutFloatingEuro);
extern Option OPT(AsianCallFloatingAmer);
extern Option OPT(AsianPutFloatingAmer);
extern Option OPT(AsianPutFixedAmer);
extern Option OPT(AsianCallFixedAmer);
extern Option OPT(LookBackCallFixedAmer);
extern Option OPT(LookBackCallFloatingAmer);
extern Option OPT(LookBackPutFixedAmer);
extern Option OPT(LookBackPutFloatingAmer);
extern Option OPT(Cliquet);
extern Option OPT(MovingAverageCallFixedAmer);
extern Option OPT(MovingAveragePutFixedAmer);
extern Option OPT(MovingAverageCallFloatingAmer);
extern Option OPT(MovingAveragePutFloatingAmer);

Option *OPT(family) [] =
{
    &OPT(LookBackCallFloatingEuro),
    &OPT(LookBackPutFloatingEuro),
    &OPT(LookBackPutFixedEuro),
    &OPT(LookBackCallFixedEuro),
    &OPT(AsianCallFixedEuro),
    &OPT(AsianPutFixedEuro),
    &OPT(AsianCallFloatingEuro),
    &OPT(AsianPutFloatingEuro),
    &OPT(LookBackCallFloatingAmer),
    &OPT(LookBackPutFloatingAmer),
    &OPT(LookBackPutFixedAmer),
    &OPT(LookBackCallFixedAmer),
    &OPT(AsianCallFixedAmer),

```

```
&OPT(AsianPutFixedAmer),  
&OPT(AsianCallFloatingAmer),  
&OPT(AsianPutFloatingAmer),  
&OPT(Cliquet),  
&OPT(MovingAverageCallFixedAmer),  
&OPT(MovingAveragePutFixedAmer),  
&OPT(MovingAverageCallFloatingAmer),  
&OPT(MovingAveragePutFloatingAmer),  
NULL  
};
```

References