EFFICIENT ROOT FINDING OF POLYNOMIALS OVER FIELDS OF CHARACTERISTIC 2

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WFWoRC 2009

INRIA Paris Rocquencourt

Agenda

- 1 Motivation for code-based cryptography
- 2 Algorithms & Complexities
- 3 Speed Up McEliece Decryption
- 4 Results & Analysis

Why do we study Polynomial Root Finding?

We face this problem in code-based cryptography.

Indeed, McEliece-type cryptosystems are often based on Binary Goppa codes.

Root finding is the most time-consuming step, in the implementation of algebraic decoding of Binary Goppa codes.

R.J. McEliece. A public-key cryptosystem based on algebraic coding theory. JPL DSN Progress Report, pages 114 - 116, 1978.

What is McEliece Public Key Cryptosystem?

Let us have an insight of the original version of McEliece.

Public key : A binary linear [n,k] code C, *i.e.* a k-dimensional linear \mathbb{F}_2 -subspace of \mathbb{F}_2^n , described by a generator matrix G.

Private key: An efficient decoding algorithm for C up to the error correcting capacity t.

Encryption: Map the k bits plaintext x to the codeword x.G, add e, an uniformly random error of length n and weight t.

Decryption: Correct the t errors, unmap to get the message. This process is also called decoding.

What is a Binary Goppa Code?

Let m > 0, $n \le 2^m$ and $a = (a_1, ..., a_n) \in \mathbb{F}_2^n$.

The *n*-length binary Goppa code $\Gamma(L,g)$ is defined by :

- Support $L = (\alpha_1, ..., \alpha_n)$ *n*-tuple of distinct elements of \mathbb{F}_{2^m} ;
- Goppa polynomial $g(z) \in \mathbb{F}_{2^m}[z]$, square-free, monic of degree t > 0 with no root in L.

 $\Gamma(L,g)$ is a subfield subcode over \mathbb{F}_2 of a particular Goppa code over the binary field \mathbb{F}_{2^m} .

We have $a \in \Gamma(L, g)$ if and only if :

$$R_a(z) := \sum_{i=1}^n \frac{a_i}{z - \alpha_i} = 0 \text{ over } \mathbb{F}_{2^m}[z]/(g(z)).$$

How to decode Binary Goppa Codes?

Let e, x, y be n-length binary vectors. We have to find x, the sent codeword knowing y = x + e where y is the received word and e the error word. We can correct up to t errors.

Algebraic decoding is carried out in three steps :

Syndrome computation

$$R_y(z) = R_e(z) = \sum_{i=1}^n \frac{e_i}{z - \alpha_i}$$
 over $\mathbb{F}_{2^m}[z]/(g(z))$.

2 Solving the Key Equation to obtain the error locator polynomial

$$R_e(z) \cdot \sigma_e(z) = \sigma'_e(z)$$
 over $\mathbb{F}_{2^m}[z]/(g(z))$.

3 Error Locator Polynomial Root Finding

$$\sigma_{\mathbf{e}}(z) := \prod_{i=1}^{n} (z - \alpha_i)^{\mathbf{e}_i}; \ \sigma_{\mathbf{e}}(\alpha_i) = 0 \Leftrightarrow \mathbf{e}_i \neq 0.$$

How to find the roots efficiently?

Several approaches are possible, their efficiency depends on the size of parameters m and t.

- Chien search computes roots by evaluating artfully the polynomial in all points of L. This method is recommended for hardware implementations and coding theory applications in which m is small.
- BTA is a recursive algorithm using trace function properties. It is a faster method for secure parameters in McEliece-type cryptosystems.

What is the cost of the decryption?

Let us recall, in practice, $n = 2^m$ and $mt \le n$.

Theoretical Complexity = number of binary operations required to decrypt in the worst case.

- Syndrome computation $\mathcal{O}(mnt)$
- Key Equation Solving (w/ Patterson algorithm) $\mathcal{O}(mt^2)$
- Error Locator Polynomial Root Finding
 - Chien search $\mathcal{O}(mnt)$
 - Berlekamp Trace Algorithm (abbr. BTA) $\mathcal{O}(m^2t^2)$

Experimental Complexity = average running time for the decryption.

For recommended parameters (i.e. m = 11, t = 32), root finding with BTA (resp. Chien search) takes 72% (resp. 86%) of the total decryption time.

How does BTA work?

Trace function $\mathsf{Tr}(\cdot):\mathbb{F}_{2^m}\to\mathbb{F}_2$

$$Tr(z) := z + z^2 + z^{2^2} + \ldots + z^{2^{m-1}}.$$

The function $Tr(\cdot)$ is \mathbb{F}_2 -linear and onto.

We know that :

$$\forall i \in \mathbb{F}_2$$
 , $\mathsf{Tr}(z) - i = \prod_{\gamma \ s.t. \ \mathsf{Tr}(\gamma) = i} (z - \gamma).$

Moreover, we have : $z^{2^m} - z = \text{Tr}(z) \cdot (\text{Tr}(z) - 1)$.

How does BTA work? (contd)

Let $B = (\beta_1, \dots, \beta_m)$ a basis of \mathbb{F}_{2^m} over \mathbb{F}_2 .

Every $\alpha \in \mathbb{F}_{2^m}$ is uniquely represented by the *m*-tuple :

$$(\mathsf{Tr}(\beta_1 \cdot \alpha), \ldots, \mathsf{Tr}(\beta_m \cdot \alpha)).$$

BTA splits any $f \in \mathbb{F}_{2^m}[z]$ s.t. $f(z)|(z^{2^m}-z)$ into linear factors by computing iteratively on $\beta \in B$ and recursively on f:

$$g(z) := \gcd(f(z), \mathsf{Tr}(\beta \cdot z)) \text{ and } h(z) := \frac{f(z)}{g(z)}.$$

BTA always successfully returns the linear factors of f.

First call : $f = \sigma_e$ and $\beta = \beta_1$.

How to reduce time complexity?

The drawback of BTA is the large number of recursive calls when the system parameters grow.

We reduce it by mixing BTA and Zinoviev's algorithms which are ad-hoc methods for finding roots of polynomials of degree ≤ 10 over \mathbb{F}_{2^m} .

We call this process BTZ in the following.

BTZ depends on a parameter d_{max} which is the maximum degree up to which we use Zinoviev's methods.

V.A. Zinoviev, On the solution of equations of degree ≤ 10 over finite fields GF(2^m), Research Report INRIA n° 2829, 1996

Pseudocode of a simplified version of BTZ

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\label{eq:algorithm} \begin{split} & \textbf{Algorithm 1} - \mathsf{BTZ}(f,d,i) \\ & \text{First call}: f \leftarrow \sigma_e \, ; \, d \leftarrow d_{max} \in \{2,\dots,10\} \, ; \, i \leftarrow 1. \\ & \textbf{if degree}(f) \leq d \, \, \textbf{then} \\ & \textbf{return ZINOVIEV}(f,d); \\ & \textbf{else} \\ & g \leftarrow \mathsf{gcd}(f,\mathsf{Tr}(\beta_i \cdot z)); \\ & h \leftarrow f/g; \\ & \textbf{return } \; \mathsf{BTZ}(g,d,i+1) \cup \mathsf{BTZ}(h,d,i+1) \, ; \\ & \textbf{end if} \end{split}
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What are Zinoviev's algorithms?

Zinoviev's methods find an affine multiple of any polynomial of degree \leq 10 over \mathbb{F}_{2^m} . The methods differ according to this degree.

Affine Polynomial

$$A(z) = L(z) + c$$
 where L is a linearized polynomial, $c \in \mathbb{F}_{q^m}$.

Linearized Polynomial

$$L(z) = \sum_{i=0}^{n} I_i \cdot z^{q^i}$$

with q a prime power, $l_i \in \mathbb{F}_{q^m}$ and $l_n = 1$. In our case, q = 2.

After that, finding roots of affine polynomial is easier than in the general case.

Get an affine multiple of a polynomial of degree 2 or 3

Let us have an equation : $z^2 + \alpha z + \beta = 0$, α , $\beta \in \mathbb{F}_{2^m}$.

Notice $z^2 + \alpha z$ is already a linearized polynomial. Nothing to do here.

Now consider the equation : $z^3 + az^2 + bz + c = 0$, $a, b, c \in \mathbb{F}_{2^m}$ We have to decimate the non-linear terms.

For this, we add one particular root by multiplying the left side by (z + a).

We obtain $z^4 + dz^2 + ez + f = 0$ with $d = a^2 + b$, e = ab + c, f = ac.

We get what we want, an affine multiple of a polynomial of degree 3.

What results do we obtain?

We specify a recurrence complexity formula for BTZ.

We then use dynamic programming to estimate its theoretical complexity in the worst case.

We thus determine the best d_{max} to use to have the optimal efficiency on the following range of parameters :

$$m = 8, 11, 12, 13, 14, 15, 16, 20, 30, 40$$
; $t = 10..300$; $d_{max} = 2..10$.

Let K be the cost function of any operation over \mathbb{F}_{2^m} .

We take
$$K(+) = 1$$
; $K(\times) = 1$ or $K(\times) = m$.

Conclusions & Perspectives

For m = 11, t = 32, theory recommends $d_{max} = 5$.

Theoretical gain, in terms of number of operations over \mathbb{F}_{2^m} , of BTZ with $d_{max}=5$ over BTA is 46%, the one over Chien method is 93%.

The higher is t, the higher is the optimal d_{max} , according to the theory.

Practice confirms theory up to degree 3 at least.

For instance with m=11, t=32 and $d_{max}=2$, BTZ takes 65% of the total time decryption against 72% for BTA and 86% for Chien.

Implementation is in progress for greater parameters d_{max} .

Danke schön WEWoRC 2009!

Any questions or comments?

Any further remarks or suggestions can be adressed at :

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Slides will be available in a short time on :

http://www-roc.inria.fr/secret/Vincent.Herbert/

Why is it easier to find roots of an affine polynomial?

Let us have an affine polynomial $A(z) = L(z) + c = \sum_{i=0}^{m-1} l_i \cdot z^{2^i} + c$.

Consider $(\alpha_1, \dots, \alpha_m)$ is a \mathbb{F}_2 -basis of \mathbb{F}_{2^m} , $(I_i)_{1 \leq i \leq m}$, c and x are elements of \mathbb{F}_{2^m} .

Guess x is a root of A.

$$A(x) = 0 \Leftrightarrow L(x) = c$$

$$\Leftrightarrow \sum_{i=1}^{m} x_i \cdot L(\alpha_i) = \sum_{i=1}^{m} c_i \cdot \alpha_i \quad \text{(using linearity of } L\text{)}$$

$$\Leftrightarrow \sum_{i=1}^{m} \sum_{i=1}^{m} x_i \ l_{i,j} \cdot \alpha_i = \sum_{i=1}^{m} c_i \cdot \alpha_i \quad \text{(linear system in } x_i\text{)}$$

How does Chien search operate?

Chien search is a recursive algorithm. We can say it's a clever exhaustive search.

Let α be a generator of $\mathbb{F}_{2^m}^*$ and let $f(x) = a_0 + a_1 \cdot x + \cdots + a_t \cdot x^t$ be a polynomial over \mathbb{F}_{2^m} .

$$f(\alpha^{i}) = a_{0} + a_{1} \cdot \alpha^{i} + \dots + a_{t} \cdot (\alpha^{i})^{t}$$

$$f(\alpha^{i+1}) = a_{0} + a_{1} \cdot \alpha^{i+1} + \dots + a_{t} \cdot (\alpha^{i+1})^{t}$$

$$= a_{0} + a_{1} \cdot \alpha^{i} \cdot \alpha + \dots + a_{t} \cdot (\alpha^{i})^{t} \cdot \alpha^{t}$$

Set $a_{i,j} = a_j(\alpha^i)^j$. It is easy to obtain $f(\alpha^{i+1})$ from $f(\alpha^i)$ since we have that $a_{i+1,j} = a_{i,j} \cdot \alpha^j$.

Moreover, if $\sum_{i=0}^{t} a_{i,j} = 0$, then α^{i} is a root of f.

Second description of a Binary Goppa Code

Let m > 0 and $n \le 2^m$.

The *n*-length binary Goppa code $\Gamma(L,g)$ is defined by :

- Support $L = (\alpha_1, ..., \alpha_n)$ *n*-tuple of distinct elements of \mathbb{F}_{2^m} ;
- Goppa polynomial $g(z) \in \mathbb{F}_{2^m}[z]$, square-free, monic of degree t > 0 with no roots in L;

 $\Gamma(L,g)$ is a subfield subcode over \mathbb{F}_2 of a particular Goppa code over binary field \mathbb{F}_{2^m} which have parity-check matrix H.

$$H := \begin{pmatrix} \frac{1}{g(\alpha_1)} & \frac{\alpha_1}{g(\alpha_1)} & & \frac{\alpha_1^{t-1}}{g(\alpha_1)} \\ \frac{1}{g(\alpha_2)} & \frac{\alpha_2}{g(\alpha_2)} & & \frac{\alpha_2^{t-1}}{g(\alpha_2)} \\ \vdots & \vdots & & \vdots \\ \frac{1}{g(\alpha_n)} & \frac{\alpha_n}{g(\alpha_n)} & & \frac{\alpha_n^{t-1}}{g(\alpha_n)} \end{pmatrix} \in \mathcal{M}_{n,t}(\mathbb{F}_{2^m}).$$

Thus, we have $a \in \Gamma(L, g)$ if and only if a.H = 0 and $a \in \mathbb{F}_2^n$.