### Autonomous Quantum Error Correction

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### Outline

I. Why quantum information processing ?

II. Classical bits vs. Quantum bits

III. Quantum Error Correction

# WHY QUANTUM INFORMATION PROCESSING ?

### Why quantum information processing ?

- Cryptography : quantum key distribution
- Quantum simulator : simulation of quantum systems

 Quantum algorithms : Shor's algorithm on prime number factorization in polynomial time

### **CLASSICAL BITS VS. QUANTUM BITS**

### Classical Bit : Bistable system



Courtesy of Michel Devoret, Collège de France, 2010

### Classical Bit : Bistable system



• thermal noise  $k_B T << \Delta U$ 

### Quantum physics ? Quantum bit (Qubit) ?

### Spring : Classical case

$$\frac{d^2x}{dt^2} + \omega^2 x = 0$$

$$x(t) = A\cos(\omega t + \phi)$$

$$E \int \log \Phi^2$$

Harmonic potential

$$V(x) = \frac{1}{2}kx^2$$

No dissipation : ⇒ constant energy



#### Quantum Mechanics : System energy is quantified !



### Spring : Quantum case

• Discrete set of stationnary energy states :  $\psi_0(x), \psi_1(x), \psi_2(x), \psi_3(x) \dots$  $L^2$  functions associated to energies  $E_0$ ,  $E_1$ ,  $E_2$ ,  $E_3$  ...  $\psi_k$  satisfying  $\left[-\frac{\hbar^2}{2m}\frac{d^2}{dx^2} + U(x)\right]\psi_k = E_k\psi_k$  $|\psi(x)|^2$  = density of probability to find the system in x • Restrict to the first two energy levels :  $|0\rangle := \psi_0$ and  $|1\rangle := \psi_1$ Ε ħω ψ<sub>1</sub>(x)  $\psi_0(\mathbf{x})$ ħω/2 Х Х

### Postulate 1 : Quantum superposition

- $\{|0\rangle, |1\rangle\}$  form an orthonormal basis of a 2D-Hilbert space with  $\langle 0|1\rangle = \int_D dx \psi_0^*(x) \psi_1(x)$
- Quantum superposition : general state is given by





### Postulate 2 : Quantum Measurement

- Quantum measurement :
  - Consider the qubit in state  $|\psi
    angle=lpha|0
    angle+eta|1
    angle$
  - Ask the system : are you in |0
    angle or |1
    angle ?
  - With probability  $|\alpha|^2$  the answer is  $|0\rangle$
  - The system is projected in state  $|\psi
    angle=|0
    angle$  !

Measurement modifies the qubit state ! Quantum measurement can be DESTRUCTIVE !

### Composite system and Quantum Entanglement

Α

B

- Composite system : Consider two qubits A and B
  - Qubit A lives in  $\mathcal{H}_A$
  - Qubit B lives in  $\mathcal{H}_B$
  - Joint system qubits A+B lives in  $\mathcal{H}_A \otimes \mathcal{H}_B$  $\mathcal{H}_A \otimes \mathcal{H}_B = \operatorname{vec}_C \{ |00\rangle, |10\rangle, |01\rangle, |11\rangle \}$  $|00\rangle := |0\rangle_A \otimes |0\rangle_B$   $|01\rangle := |0\rangle_A \otimes |1\rangle_B$  ...
- Entangled state :
  - Consider  $|\psi\rangle = \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle \in \mathcal{H}_A \otimes \mathcal{H}_B$
  - First, we measure qubit A : we find qubit A in  $\left|0\right\rangle$  (with 50% probability )
  - The joint state collapses to  $|\psi
    angle=|00
    angle$
  - qubit B is in  $|0\rangle$  with probability 1 !

1) Quantum superposition : general qubit state  $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$   $\alpha, \beta \in \mathbb{C}$   $|\alpha|^2 + |\beta|^2 = 1$ 2) Measurement : revealing information about the state can destroy the superposition

3) Quantum Entanglement : possibility of having strongly correlated states between two qubits

#### Consequence : Decoherence

Unwanted coupling with the environment :



-The environment measures the qubit and this measurement destroys the quantum superposition !

- -> lifetime of typically 100us (for superconducting circuits)
- Lifetime decreases with the number of qubits

How can we fight decoherence ?

### QUANTUM ERROR CORRECTION (QEC)

### Bit vs. Qubit errors

- Errors on classical bits : bit-flip errors  $0 \longrightarrow 1$  $1 \longrightarrow 0$
- Errors on qubits :

 $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \longrightarrow |\psi'\rangle = \alpha'|0\rangle + \beta'|1\rangle$ 

Errors can be cast in two error channels :



 Classical error correction: information redundantly encoded

$$Ex: 0 \longrightarrow 000$$
$$1 \longrightarrow 111$$

such that error on bit  $1:100 \rightarrow 000$ error on bit  $2:101 \rightarrow 111$ 

 Quantum error correction (bit-flip errors only) three-qubit bit-flip code :

$$\begin{array}{l} |0\rangle \rightarrow |000\rangle \\ |1\rangle \rightarrow |111\rangle \quad \alpha |0\rangle + \beta |1\rangle \xrightarrow{encoding} \alpha |000\rangle + \beta |111\rangle \\ \\ \text{Error on qubit 1 :} \qquad |0_L\rangle \quad |1_L\rangle \\ \alpha |100\rangle + \beta |011\rangle \xrightarrow{correction} \alpha |000\rangle + \beta |111\rangle \end{array}$$

But information about  $\alpha \, {\rm and} \, \beta$  must not be revealed ...

How do we detect errors without destroying the state ?

• Error detection : Parity measurement



NON-destructive measurements !

• Error Correction : simply apply inverse operation



### Quantum error correction : implementation

- 1<sup>st</sup> option
- Build a feedback loop
  - real-time data analysis takes time
  - quantum systems are short-lived

Superconducting circuits



100 us

Courtesy of Quantum Electronics group, LPA, ENS (Paris)

### Quantum error correction : feedback loop

#### Error Correction ? Use a flipper !



### Quantum error correction : implementation

2<sup>nd</sup> option : (what we have proposed)

• Autonomous QEC by coupling the qubits with another strongly dissipative quantum system :



### Autonomous quantum error correction



### In practice

- Complete codes (correct for all types of errors) exist but have never been physically implemented
- Qubits of many kinds : trapped ions, superconducting qubits, NV centers ...
- Quantum computer : 10 qubits max so far. Limited by decoherence !
- -> QEC remains a challenge to overcome !

## Thanks !

# Questions ?