

[Help](#)

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/*
 * File written by Jérôme Lelong <jerome.lelong@gmail.com>
 * for Premia release 11
 * February 2009
 */

#include <stdlib.h>
#include "pnl/pnl_mathtools.h"
#include "pnl/pnl_random.h"
#include "pnl/pnl_cdf.h"
#include "pnl/pnl_matrix.h"
#include "pnl/pnl_vector.h"

#include "
href../../../../mod/bsnd/bsnd_stdnd/bsnd_stdnd_h_src.pdfbsnd_stdnd.h"
#include "
href../../../../common/enums_h_src.pdfenums.h"
#include "
href../../../../common/math/bsnd_math/bsnd_path_h_src.pdfmath/bsnd_math/bsnd_path.h"

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion < (2009+2) //The "#els
static int CHK_OPT(MC_Jourdain_Lelong)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(MC_Jourdain_Lelong)(void *Opt, void *Mod, PricingMethod *Met)
{
    return AVAILABLE_IN_FULL_PREMIA;
}
#else

/*
 * Call the payoff function stored in a NumFunc_nd
 */
static double payoff_func(const PnlMat *path, NumFunc_nd *p)
{
    /* create a wrapper for the final values of St */
    PnlVect St;
    St.size = path->n;
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    St.owner = 0;
    St.array = &(path->array[(path->m - 1) * path->n]); /* path(m-1, 0) */
    return p->Compute(p->Par, &St);
}

/**
 * Computes
 * expect_0 = E(payoffs^2 * exp(-theta . g sqrt(T)))
 * expect_1 = E(payoffs^2 * g * exp(-theta . g sqrt(T)))
 * expect_2 = E(payoffs^2 * g' * g * exp(-theta . g sqrt(T)))
 *
 * @param g is an array of PnlVect. g[i] is the vector of W_T / sqrt(T).
 * @param theta the drift vector
 * @param payoffs the vector of payoff values
 * @param T the maturity time
 * @param N the number of samples
 * @param expect_0 a double containing E(payoffs^2 * exp(-theta . g sqrt(T))) on
 * @param expect_1 a vector containing E(payoffs^2 * g * exp(-theta . g sqrt(T))) on
 * @param expect_2 a matrix containing E(payoffs^2 * g' * g * exp(-theta . g sqrt(T))) on
 */
static void expectation_order_n(PnlVect *const *g, const PnlVect *theta,
                                const PnlVect *payoffs, double T, int N, double
                                PnlVect *expect_1, PnlMat *expect_2)
{
    double tmp;
    int i;
    double payoffs_i;
    *expect_0 = 0.0;
    pnl_vect_set_double(expect_1, 0.);
    pnl_mat_set_double(expect_2, 0.);

    for (i = 0; i < N; i++)
    {
        payoffs_i = pnl_vect_get(payoffs, i);
        tmp = payoffs_i * payoffs_i * exp(-pnl_vect_scalar_prod(theta, g[i]) * sqrt(T));
        *expect_0 += tmp;
        pnl_vect_axpby(tmp, g[i], 1., expect_1); /* E1 += tmp * g[i] */
        pnl_mat_dger(tmp, g[i], g[i], expect_2); /* E2 += tmp * g[i]' * g[i] */
    }
    *expect_0 /= N;
}

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    pnl_vect_mult_double(expect_1, sqrt(T) / N);
    pnl_mat_mult_double(expect_2, T / N);
}

/**
 * Find the optimal theta
 *
 * @param g is an array of PnlVect. g[i] is the vector of  $W_T / \sqrt{T}$ .
 * @param theta the drift vector
 * @param payoffs the vector of payoff values
 * @param d the size of the model
 * @param T the maturity time
 * @param N the number of samples
 */
static void sample_averaging_newton(PnlVect *theta, PnlVect *const *g, const Pn
                                   int d, int N, double T)
{
    double expect_0, norm_gradv;
    PnlVect *expect_1, *grad_v;
    PnlMat *expect_2, *hes_v;
    int l;
    double EPS = 0.00000001 * d;
    int k = 30;

    expect_1 = pnl_vect_create(d);
    grad_v = pnl_vect_create(d);
    expect_2 = pnl_mat_create(d, d);
    hes_v = pnl_mat_create(d, d);
    pnl_vect_resize(theta, d);
    pnl_vect_set_double(theta, 0.);

    for (l = 0; l < k; l++)
    {
        expectation_order_n(g, theta, payoffs, T, N, &expect_0, expect_1, expect_2
        if (expect_0 < DBL_EPSILON) break;

        pnl_vect_clone(grad_v, theta);
        pnl_vect_axpby(1. / (-T * expect_0), expect_1, 1., grad_v);

        /* hes_v = I + ( E2 E 0 + E1'E1) / (E0^2 T) */
        pnl_mat_div_double(expect_2, expect_0 * T);

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    pnl_mat_set_id(hes_v);
    pnl_mat_plus_mat(hes_v, expect_2);
    pnl_mat_dger(-1. / (expect_0 * expect_0 * T), expect_1, expect_1, hes_v);

    norm_gradv = pnl_vect_norm_two(grad_v);
    pnl_mat_chol(hes_v);
    pnl_mat_chol_syslin_inplace(hes_v, grad_v);
    pnl_vect_axpby(-1., grad_v, 1., theta); /* theta -= grad_v */
    if (norm_gradv < EPS) break;
}
pnl_vect_free(&expect_1);
pnl_vect_free(&grad_v);
pnl_mat_free(&expect_2);
pnl_mat_free(&hes_v);
}

/**
 * Monte Carlo with importance Sampling
 * The optimal importance sampling parameter is determined using sample
 * averaging techniques rather than stochastic approximation. Then the Monte
 * Carlo approximation is computed using the same samples as in the sample
 * average approximation step.
 *
 * @param mod a B&S structure
 * @param T the maturity time
 * @param N the number of samples
 * @param gen the index of the random generator to be used
 * @param price a double containig the price on exit
 * @param var a double containig the variance on exit
 */
static void mc_sample_averaging(const PremiaBSnd *mod, double T, int N, int gen,
                               NumFunc_nd *p, double *price, double *var)
{
    PnlVect *theta, *payoffs;
    PnlVect **g_final;
    PnlMat **G, *path;
    double tmp, sqrt_T, sqrt_timesteps;
    int i;

    pnl_rand_init(gen, N, mod->d);
    payoffs = pnl_vect_create(N);

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theta = pnl_vect_create(N);
G = malloc(sizeof(PnlMat *) * N);
g_final = malloc(sizeof(PnlVect *) * N);
path = pnl_mat_create(0, 0);
*price = 0.0;
*var = 0.0;
sqrt_T = sqrt(T);
sqrt_timesteps = sqrt(mod->timesteps);
/*
 * Draw a set of N B&S paths
 * On each path, compute and store the payoff
 */
for (i = 0; i < N; i++)
{
    G[i] = pnl_mat_create(0, 0);
    pnl_mat_rand_normal(G[i], mod->timesteps, mod->d, gen);
    premia_bs_path(path, mod, G[i], T, NULL);
    g_final[i] = pnl_vect_create(0);
    pnl_mat_sum_vect(g_final[i], G[i], 'r');
    pnl_vect_div_double(g_final[i], sqrt_timesteps);
    pnl_vect_set(payoffs, i, payoff_func(path, p));
}

/*
 * computation of the theta optimal
 */
sample_averaging_newton(theta, g_final, payoffs, mod->d, N, T);

/*
 * Computation of MC with that value using the same samples
 */
for (i = 0; i < N; i++)
{
    premia_bs_path(path, mod, G[i], T, theta);
    tmp = payoff_func(path, p) * exp(-pnl_vect_scalar_prod(g_final[i], theta)
                                     pnl_vect_scalar_prod(theta, theta) * T /

    *price += tmp;
    *var += tmp * tmp;
}
*price *= exp(-mod->r * T) / N;
*var = *var * exp(-2. * mod->r * T) / N - *price * *price;

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pnl_vect_free(&theta);
pnl_vect_free(&payoffs);
pnl_mat_free(&path);
for (i = 0; i < N; i++)
{
    pnl_vect_free(&g_final[i]);
    pnl_mat_free(&G[i]);
}
free(g_final);
free(G);
}

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int CALC(MC_Jourdain_Lelong)(void *Opt, void *Mod, PricingMethod *Met)
{
    TYPEOPT *ptOpt = (TYPEOPT *)Opt;
    TYPEMOD *ptMod = (TYPEMOD *)Mod;
    double r;
    int i, size;
    PnlVect *spot, *sig, *divid;
    PnlMat *LGamma;
    PremiaBSnd mod;
    double alpha, z_alpha, var, price, inf_price, sup_price, error_price;

    size = ptMod->Size.Val.V_PINT;
    divid = pnl_vect_create(size);
    spot = ptMod->S0.Val.V_PNLVECT;
    sig = ptMod->Sigma.Val.V_PNLVECT;

    for (i = 0; i < size; i++)
        pnl_vect_set(divid, i,
                     log(1. + GET(ptMod->Divid.Val.V_PNLVECT, i) / 100.));

    r = log(1. + ptMod->R.Val.V_DOUBLE / 100.);

    LGamma = pnl_mat_create_from_double(size, size, ptMod->Rho.Val.V_DOUBLE);
    for (i = 0; i < size; i++) pnl_mat_set(LGamma, i, i, 1.);
    pnl_mat_chol(LGamma);
    mod.spot = spot;
    mod.LGamma = LGamma;
}

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mod.sigma = sig;
mod.r = r;
mod.divid = divid;
mod.d = ptMod->Size.Val.V_PINT;
mod.timesteps = 1;

mc_sample_averaging(&mod,
                    ptOpt->Maturity.Val.V_DATE - ptMod->T.Val.V_DATE,
                    Met->Par[1].Val.V_PINT,
                    Met->Par[0].Val.V_ENUM.value,
                    ptOpt->PayOff.Val.V_NUMFUNC_ND,
                    &price, &var);

Met->Res[0].Val.V_DOUBLE = price;
/* Value to construct the confidence interval */
alpha = (1. - Met->Par[2].Val.V_DOUBLE) / 2.;
z_alpha = pnl_inv_cdfnor(1. - alpha);
error_price = sqrt(var / Met->Par[1].Val.V_PINT);
inf_price = price - z_alpha * error_price;
sup_price = price + z_alpha * error_price;

Met->Res[1].Val.V_DOUBLE = error_price;
Met->Res[2].Val.V_DOUBLE = inf_price;
Met->Res[3].Val.V_DOUBLE = sup_price;

pnl_vect_free(&divid);
pnl_mat_free(&LGamma);
return OK;
}

static int CHK_OPT(MC_Jourdain_Lelong)(void *Opt, void *Mod)
{
    Option *ptOpt = (Option *)Opt;
    TYPEOPT *opt = (TYPEOPT *) (ptOpt->TypeOpt);

    if ((strcmp(ptOpt->Name, "CallBasketEuro_nd") == 0) ||
        (strcmp(ptOpt->Name, "PutBasketEuro_nd") == 0))
        return OK;
    if ((opt->EuOrAm).Val.V_BOOL == EURO)
        return OK;

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    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met, Option *Opt)
{
    if (Met->init == 0)
    {
        Met->init = 1;
        Met->Par[0].Val.V_ENUM.value = 0;
        Met->Par[0].Val.V_ENUM.members = &PremiaEnumMCRNGs;
        Met->Par[1].Val.V_PINT = 10000;
        Met->Par[2].Val.V_DOUBLE = 0.95;
    }
    return OK;
}

PricingMethod MET(MC_Jourdain_Lelong) =
{
    "MC_JourdainLelong",
    {
        {"RandomGenerator", ENUM, {0}, ALLOW},
        {"N iterations", PINT, {10000}, ALLOW},
        {"Confidence Value", DOUBLE, {100}, ALLOW},
        {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CALC(MC_Jourdain_Lelong),
    { {"Price", DOUBLE, {100}, FORBID},
      {"Error Price", DOUBLE, {100}, FORBID},
      {"Inf Price", DOUBLE, {100}, FORBID},
      {"Sup Price", DOUBLE, {100}, FORBID} ,
      {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CHK_OPT(MC_Jourdain_Lelong),
    CHK_ok,
    MET(Init)
};

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