

## [Help](#)

```
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion < (2008+2) //The "#els
#else
/*****
*   CPS - A simple C PDE solver
*
*   Copyright (c) 2007,
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*
*****/
#include "
href../../common/math/highdim_solver/cps_boundary_description_h_src.pdfcps_bo
#include "
href../../common/math/highdim_solver/cps_function_h_src.pdfcps_function.h"
#include "
href../../common/math/highdim_solver/cps_grid_h_src.pdfcps_grid.h"
#include "
href../../common/math/highdim_solver/cps_grid_node_h_src.pdfcps_grid_node.h"
#include "
href../../common/math/highdim_solver/cps_utils_h_src.pdfcps_utils.h"
#include "
href../../common/math/highdim_solver/cps_assertions_h_src.pdfcps_assertions.h

#define VALID_BOUNDARY_TYPE(T) \
(T == BOUNDARY_INITIAL || \
T == BOUNDARY_LEFT || \
T == BOUNDARY_INITIAL )

int boundary_description_create(boundary_description **descr)
{

    unsigned int dim;
    STANDARD_CREATE(descr, boundary_description);
    (*descr)->initial = NULL;
    for (dim = X_DIM; dim < MAX_DIMENSIONS; dim++)
    {
        (*descr)->left[dim] = NULL;
    }
}
```

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        (*descr)->right[dim] = NULL;
    }

    return OK;
}

int boundary_description_destroy(boundary_description **descr)
{
    /* destroy boundary, related functions cannot be destroyed
       altogether, since multiple pointers to same area can be present */

    STANDARD_DESTROY(descr);
    return OK;
}

int boundary_description_set_left(boundary_description *descr, unsigned int dim,
{
    /* set left boundary function */
    REQUIRE("decription_not_null", descr != NULL);
    REQUIRE("function_not_null", f != NULL);
    REQUIRE("valid_dimension", dim >= X_DIM && dim < MAX_DIMENSIONS);

    descr->left[dim] = f;

    return OK;
}

int boundary_description_set_right(boundary_description *descr, unsigned int dim
{
    /* set right boundary function */
    REQUIRE("decription_not_null", descr != NULL);
    REQUIRE("function_not_null", f != NULL);
    REQUIRE("valid_dimension", dim >= X_DIM && dim < MAX_DIMENSIONS);

    descr->right[dim] = f;

    return OK;
}

int boundary_description_set_initial(boundary_description *descr, function *f)
{

```

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/* set payoff boundary function */
REQUIRE("description_not_null", descr != NULL);
REQUIRE("function_not_null", f != NULL);

descr->initial = f;

return OK;
}

double boundary_description_evaluate(boundary_description *descr, const grid *gr
{
    int dim;
    double result = 0.0;

    /* evaluate boundary on given side */
    REQUIRE("description_not_null", descr != NULL);
    REQUIRE("node_belongs_to_boundary_or_is_initial", grid_node_is_boundary(node)

    if (grid_node_is_initial(node))
    {
        result = cps_function_evaluate(descr->initial, node);
        return result;
    }

    for (dim = X_DIM; dim <= grid->space_dimensions; dim++)
    {
        if (grid_node_is_left_boundary(node, dim))
        {
            result = cps_function_evaluate(descr->left[dim], node);
            return result;
        }
        else if (grid_node_is_right_boundary(node, dim))
        {
            result = cps_function_evaluate(descr->right[dim], node);
            return result;
        }
    }
    return result;
}

```

```
/* end -- boundary_description.c */  
  
#endif //PremiaCurrentVersion
```