

[Help](#)

```
#include "
href../../mod/cir1d/cir1d_pad/cir1d_pad_h_src.pdfpad.h"

static NumFunc_2 call =
{
    Call_StrikeSpot2, /*(Spot-Average)+*/
    {" ", PREMIA_NULLTYPE, {0}, FORBID, SETABLE}},
    CHK_call
};

static NumFunc_2 MovingAverage =
{
    Asian,
    {
        {"Nb Dates", PINT, {0}, ALLOW, SETABLE},
        {"Window", PINT, {0}, ALLOW, SETABLE},
        {"Delay", INT, {0}, ALLOW, SETABLE},
        {" ", PREMIA_NULLTYPE, {0}, FORBID, SETABLE}
    },
    CHK_call
};

static TYPEOPT MovingAverageCallFloatingAmer =
{
    /*Maturity*/    {"Maturity", DATE, {0}, ALLOW, SETABLE},
    /*PayOff*/      {"Payoff", NUMFUNC_2, {0}, FORBID, SETABLE},
    /*PathDep*/     {"PathDep", NUMFUNC_2, {0}, FORBID, SETABLE},

    /*MinOrElse*/   {"Average", PADE, {AVERAGE}, ALLOW, UNSETABLE},
    /*EuOrAm*/      {"Amer", BOOL, {AMER}, FORBID, UNSETABLE},
    /*PartOrTot*/   {"Total", BOOL, {TOTAL}, FORBID, UNSETABLE},
    /*ContOrDisc*/  {"Continuous", BOOL, {CONT}, FORBID, UNSETABLE},

};

static int OPT(Init)(Option *opt, Model *mod)
{
    TYPEOPT *pt = (TYPEOPT *) (opt->TypeOpt);
```

```

if (opt->init == 0)
{
    opt->init = 1;
    opt->nvar = 7;
    opt->nvar_setable = 3;

    pt->PayOff.Val.V_NUMFUNC_2 = &call;
    pt->PathDep.Val.V_NUMFUNC_2 = &MovingAverage;

    (pt->MinOrElse).Val.V_PADE = AVERAGE;
    (pt->EuOrAm).Val.V_BOOL = AMER;
    (pt->PartOrTot).Val.V_BOOL = TOTAL;
    (pt->ContOrDisc).Val.V_BOOL = CONT;

    (pt->PathDep.Val.V_NUMFUNC_2)->Par[0].Val.V_PINT = 50;
    (pt->PathDep.Val.V_NUMFUNC_2)->Par[1].Val.V_PINT = 5;
    (pt->PathDep.Val.V_NUMFUNC_2)->Par[2].Val.V_INT = 0;

    (pt->Maturity).Val.V_DATE = 1.0;

}

return OK;
}

MAKEOPT(MovingAverageCallFloatingAmer);

```