

[Help](#)

```
#ifndef _BMSPECTRALY_NEGATIVE1D_STD_H
#define _BMSPECTRALY_NEGATIVE1D_STD_H

#include "
href../../../../mod/bmspectrally_negative1d/bmspectrally_negative1d_h_src.pdfbmspectr
#include "
href../../../../opt/std/std_h_src.pdfstd/std.h"
#include "
href../../../../common/math/jump_h_src.pdfmath/jump.h"
#include "pnl/pnl_mathtools.h"
#include "pnl/pnl_random.h"
#include "
href../../../../common/numfunc_h_src.pdfnumfunc.h"
#include "
href../../../../common/transopt_h_src.pdftransopt.h"
#include "
href../../../../common/math/linsys_h_src.pdfmath/linsys.h"
#include <float.h>

#endif
```